# Tic Tac Toe Algorithm

Game Class: Keeps track of wins for computer and player as ties

startGame method: Displays welcome message, askes for user’s name. This method has loops to see if player wants play again

playerVictory method: if the player aligns three X’s in diagonal, vertical, or horizontal lines. Player wins.

compVictory: if the computer aligns three O’s in diagonal, vertical, or horizontal lines. Player wins.

showBoard: makes the grid for the game.

showPlayers: Places each player character in the cell in the grid.

isFull: Checks if the board is full, and declares a cat game.

playerMove: Lets the player chose a cell to put his or her character.

compMove: Randomly chooses an empty space and fills it in.

Main Class: Starts Game.